



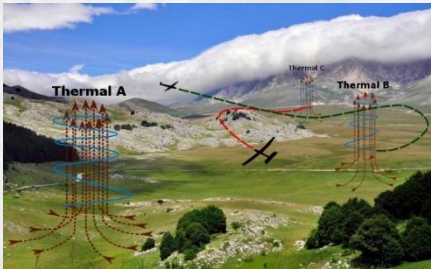
COOPERATIVE PLANNING AND CONTROL UNDER UNCERTAINTY

Venanzio Cichella

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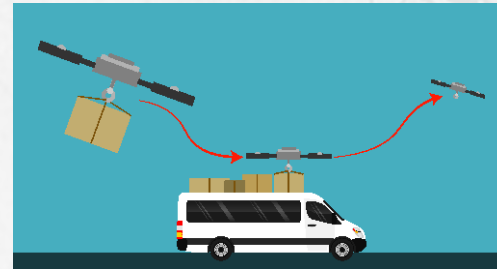
APPLICATIONS



Air sampling missions



Search and rescue missions



Autonomous delivery

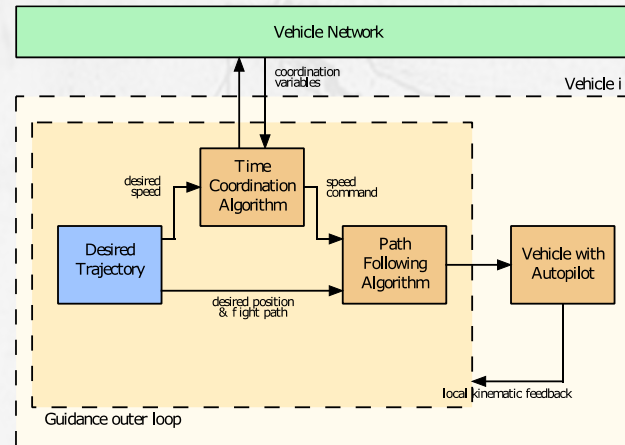


Entertainment

Execute collision-free maneuvers and arrive at final destinations at the same time (or separated by pre-defined time intervals)
React in real time to changes

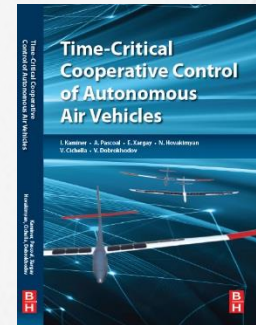
- ❖ Applications for multiple vehicles:
 - Cooperative collision avoidance
 - Cooperative target tracking

DECOUPLING SPACE AND TIME



❖ Cooperative control architecture

- Motion Planning (open-loop): generate geometric paths
 - Nonlinear optimal control problem, direct methods
- Coordination (closed-loop): adjust speeds to meet temporal requirements
 - Consensus, graph theory, nonlinear systems
- Advantages
 - Flexibility
 - general problem formulation – motion planning
 - Robustness
 - Reactively adjust the speed online for safety/mission objectives
 - Low exchange of information
 - Mild assumptions on coordination network



Optimal motion planning

OCP: determine $\mathbf{x}(t)$ and $\mathbf{u}(t)$

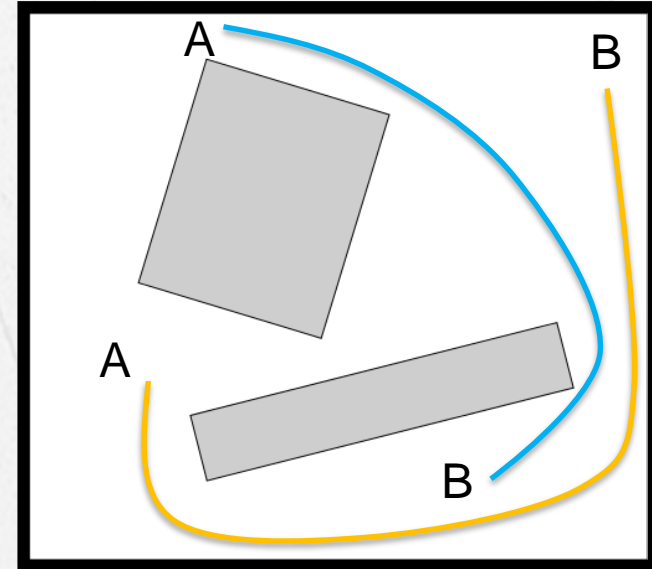
that minimize
$$E(\mathbf{x}(0), \mathbf{x}(t_f)) + \int_{\Theta} \left(\int_T F(\mathbf{x}(t), \mathbf{u}(t), \theta) dt \right) p(\theta) d\theta$$

subject to

$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}(t), \mathbf{u}(t)), \quad \forall t \in [0, t_f]$$

$$\mathbf{e}(\mathbf{x}(0), \mathbf{x}(t_f)) = \mathbf{0}$$

$$\mathbf{h}(\mathbf{x}(t), \mathbf{u}(t)) \leq \mathbf{0}, \quad \forall t \in [0, t_f]$$



Optimal motion planning

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$$\bar{\mathbf{t}} = [t_0, \dots, t_N] \quad \bar{\mathbf{x}} = [\mathbf{x}_0, \dots, \mathbf{x}_N] \quad \bar{\mathbf{u}} = [\mathbf{u}_0, \dots, \mathbf{u}_N]$$

NLP: determine $\bar{\mathbf{x}}$ and $\bar{\mathbf{u}}$

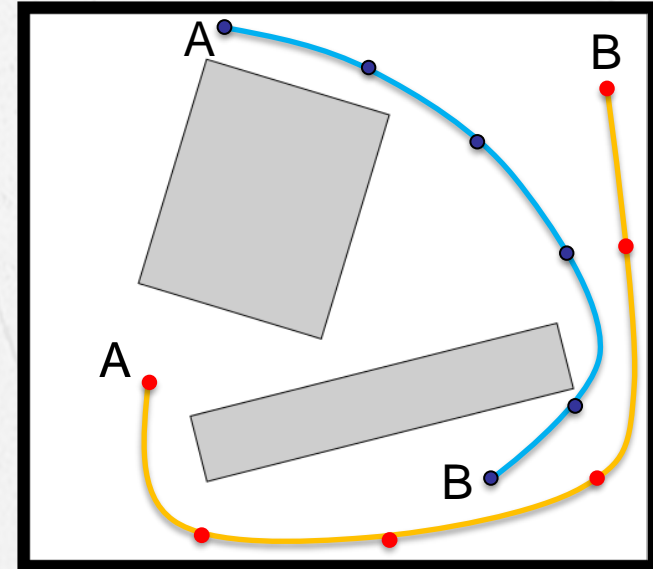
that minimize
$$E(\mathbf{x}_0, \mathbf{x}_N) + \sum_{i=0}^M w_i \sum_{j=0}^N w_j F(\mathbf{x}_j, \mathbf{u}_j, \theta_i) p(\theta_i)$$

subject to

$$\left\| \sum_{j=0}^N D_{ij} \mathbf{x}_j - \mathbf{f}(\mathbf{x}_i, \mathbf{u}_i) \right\| \leq N^{-\delta}$$

$$\|\mathbf{e}(\mathbf{x}_0, \mathbf{x}_N)\| \leq N^{-\delta}$$

$$\mathbf{h}(\mathbf{x}_i, \mathbf{u}_i) \leq \mathbf{1}N^{-\delta}$$



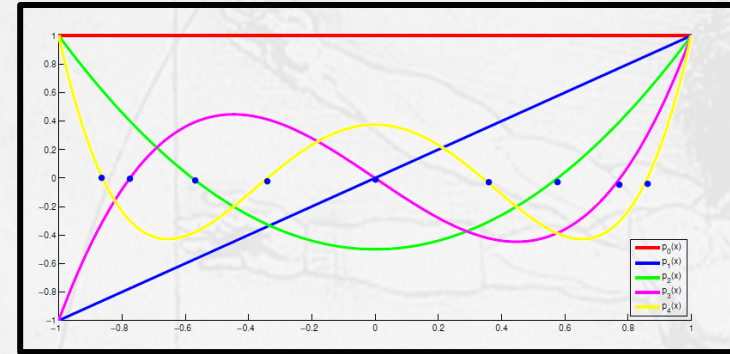
Approximate - Solve - Interpolate

LGL Pseudospectral

Legendre-Gauss-Lobatto (LGL) nodes:

$$t_0 = -1, t_N = 1, \text{ and } t_i \text{ are roots of } q(t) = \dot{L}_N$$

$$L_N(x) = \frac{1}{2^N N!} \frac{d^N}{dx^N} [(x^2 - 1)^N]$$



Lagrange interpolation:

$$\mathbf{x}(t) \approx \mathbf{x}_N(t) = \sum_{k=0}^N \mathbf{x}(t_k) \ell_k(t) \quad \ell_i = \prod_{k=0, k \neq i}^N \frac{t - t_k}{t_i - t_k}$$

Differentiation:

$$\dot{\mathbf{x}}(t_k) \approx \dot{\mathbf{x}}_N(t_k) = \sum_{i=0}^N \mathbf{x}(t_i) \mathbf{D}_{ki} \quad \mathbf{D} = \begin{bmatrix} \dot{\ell}_0(t_0) & \dot{\ell}_1(t_0) & \cdots & \dot{\ell}_N(t_0) \\ \dot{\ell}_0(t_1) & \dot{\ell}_1(t_1) & \cdots & \dot{\ell}_N(t_1) \\ \vdots & \vdots & \ddots & \vdots \\ \dot{\ell}_0(t_N) & \dot{\ell}_1(t_N) & \cdots & \dot{\ell}_N(t_N) \end{bmatrix}$$

Gaussian quadrature:

$$\int_{-1}^1 \mathbf{x}(t) dt \approx \sum_{i=0}^N w_i \mathbf{x}(t_i) \quad w_0 = w_N = \frac{2}{N(N+1)}, \quad w_i = \frac{2}{N(N+1)[L_N(t_i)]^2}$$

LGL Pseudospectral

□ Advantages

- Lagrange interpolation at Legendre nodes is robust – *for sufficiently smooth solutions*
- Consistency analysis [Polak, 1997]
 - NLP is feasible
 - Solutions to NLP converge to solutions to OCP
 - The proof relies on orthogonal collocation property of Lagrange interpolants

$$\mathbf{x}(t) \approx \mathbf{x}_N(t) = \sum_{k=0}^N \mathbf{x}(t_k) \ell_k(t) \quad \ell_i(t_j) = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases} \implies \mathbf{x}_N(t_i) = \mathbf{x}(t_i)$$

- High rate of convergence

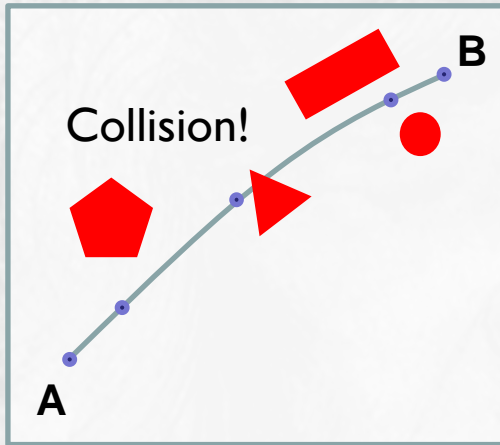
$$\mathbf{x} \in W^{m,\infty} \implies \|\mathbf{x}_N(t) - \mathbf{x}(t)\|_{L^2} \leq \frac{C}{N^m}$$

□ Main disadvantage

- Constraints can be imposed only at the nodes
 - **Efficient VS Constraints Satisfaction (SAFETY)**

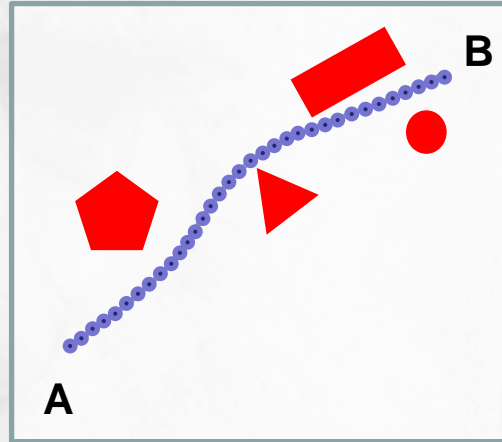
Efficiency VS Safety

Efficient - unsafe



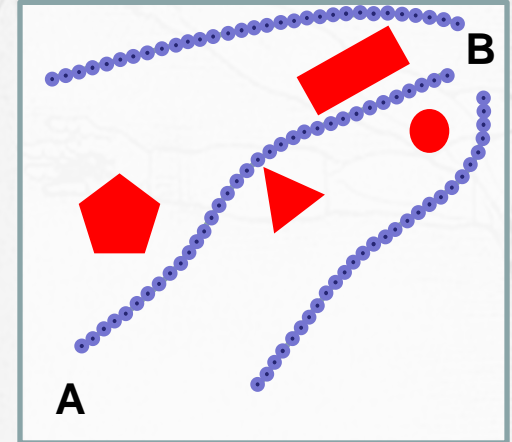
$N=5, \#Constr=20$

Inefficient - safe

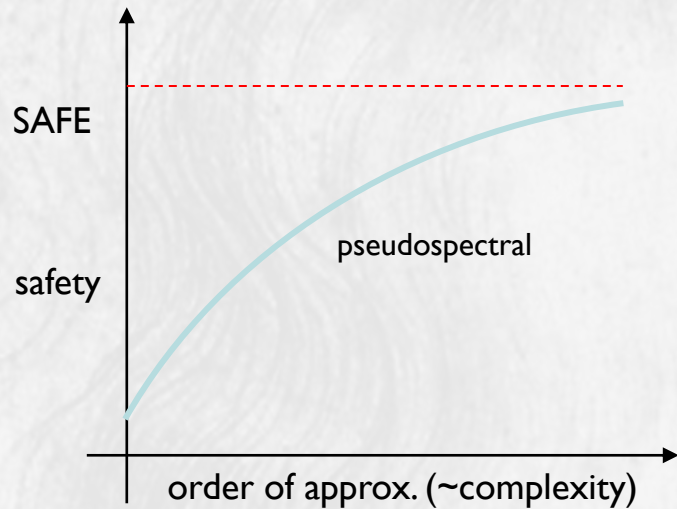


$N=50, \#Constr=200$

Unfeasible

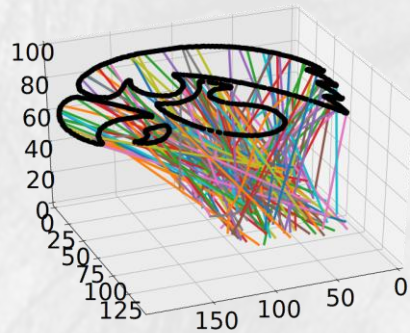


$N=50, \#Constr=750$

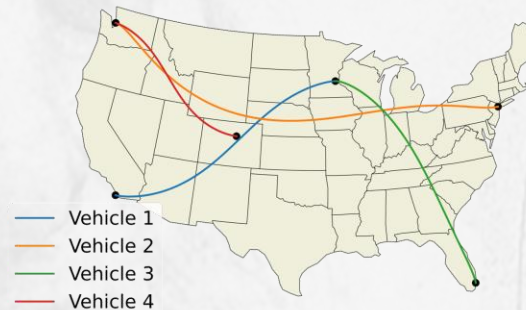


Efficiency VS Safety

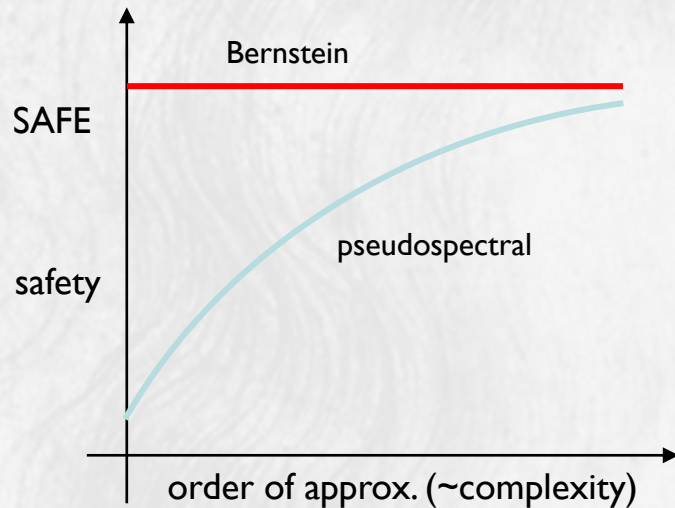
Scalability
(swarm)



Scalability
(air traffic)



Real-time
OC



We seek a class of polynomials with geometric properties that can be exploited in satisfying the set of imposed constraints:
Bernstein polynomials

Bernstein polynomials

A degree n Bernstein polynomial is given by

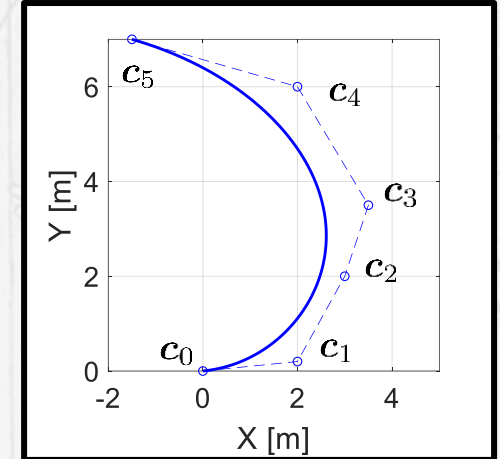
$$\mathbf{x}_N(t) = \sum_{k=0}^N \mathbf{c}_k b_{k,N}(t)$$

where

- $b_{k,N}(t)$ are the Bernstein polynomial basis

$$b_{k,N} = \binom{N}{k} t^k (t_f - t)^{N-k}, \quad t \in [0, t_f]$$

- $\mathbf{c}_k \in \mathbb{R}^3$ are the *Bernstein coefficients*



Sergei Bernstein (1880-1968)



Paul de Casteljaeu (1930)



Pierre Bézier (1910-1999)

Bernstein polynomial approximation

A degree N Bernstein polynomial is given by

$$\mathbf{x}_N(t) = \sum_{k=0}^N \mathbf{c}_k b_{k,N}(t)$$

□ Bernstein approximation

$$t_j = 0, \quad j = 0, \dots, N, \quad \mathbf{c}_j = \mathbf{x}(t_j)$$

$$\mathbf{x}(t) \approx \mathbf{x}_N(t) = \sum_{j=0}^N \mathbf{c}_j b_{j,N}(t)$$

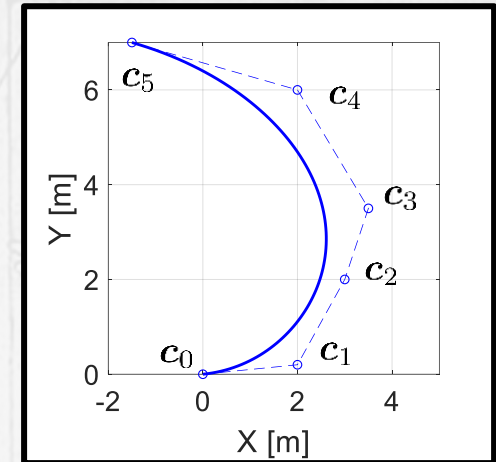
□ Differentiation

$$\dot{\mathbf{x}}(t) \approx \dot{\mathbf{x}}_N(t) = \sum_{j=0}^{N-1} \left(\sum_{i=0}^N \mathbf{D}_{ji} \mathbf{c}_i \right) b_{j,N}(t)$$

$$\mathbf{D} = \begin{bmatrix} -\frac{N}{t_f} & 0 & \dots & 0 \\ \frac{N}{t_f} & \ddots & \dots & \vdots \\ 0 & \ddots & \ddots & 0 \\ \vdots & \ddots & \ddots & -\frac{N}{t_f} \\ 0 & \dots & \dots & \frac{N}{t_f} \end{bmatrix}$$

□ Quadrature

$$\int_0^{t_f} \mathbf{x}(t) dt \approx \sum_{i=0}^N w_i \mathbf{x}(t_i) \quad w_i = \frac{t_f}{N+1}$$



Optimal motion planning

OCP: determine $\mathbf{x}(t)$ and $\mathbf{u}(t)$

that minimize $E(\mathbf{x}(0), \mathbf{x}(t_f)) + \int_{\Theta} \left(\int_T F(\mathbf{x}(t), \mathbf{u}(t), \theta) dt \right) \mathbf{p}(\theta) d\theta$

subject to

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$$\mathbf{e}(\mathbf{x}(0), \mathbf{x}(t_f)) = \mathbf{0}$$

$$\mathbf{h}(\mathbf{x}(t), \mathbf{u}(t)) \leq \mathbf{0}, \quad \forall t \in [0, t_f]$$

$$\mathbf{x}_N(t) = \sum_{k=0}^N \mathbf{x}_k b_{k,N}(t)$$

$$\mathbf{u}_N(t) = \sum_{k=0}^N \mathbf{u}_k b_{k,N}(t)$$

NLP: Let $0 < \delta_P < 1$. Determine \mathbf{x}_k and \mathbf{u}_k , $k = 0, \dots, N$

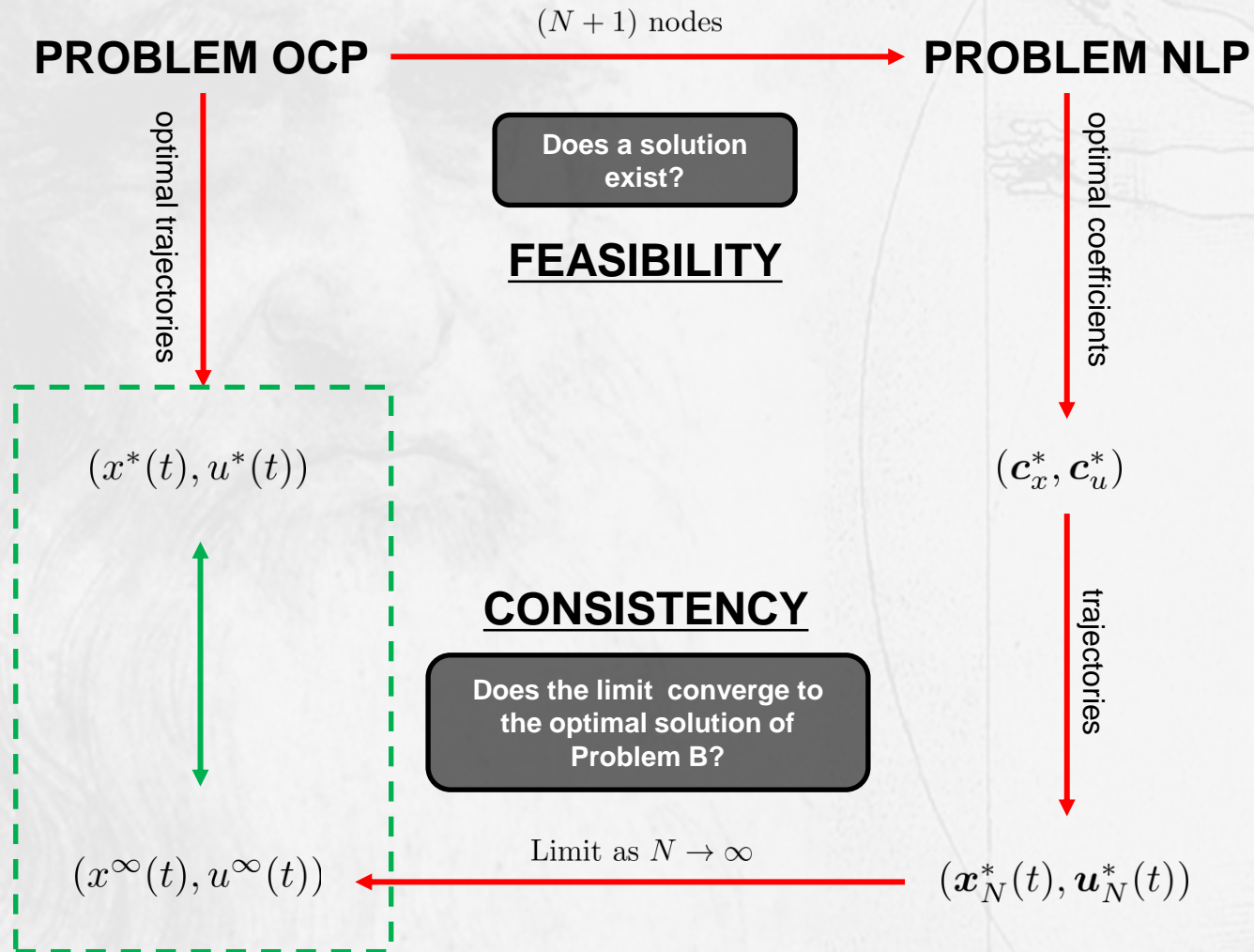
that minimize $E(\mathbf{x}_0, \mathbf{x}_N) + \sum_{i=0}^M w_i \sum_{j=0}^N w_j F(\mathbf{x}_j, \mathbf{u}_j, \theta_i) \mathbf{p}(\theta_i)$

subject to $\left\| \sum_{i=0}^N D_{ji} \mathbf{x}_i - \mathbf{f}(\mathbf{x}_j, \mathbf{u}_j) \right\| \leq N^{-\delta_P} \quad \forall j = 0, \dots, N$

$$\mathbf{e}(\mathbf{x}_0, \mathbf{x}_N) = \mathbf{0}$$

$$\mathbf{h}(\mathbf{x}_j, \mathbf{u}_j) \leq N^{-\delta_P} \mathbf{1}, \quad \forall j = 0, \dots, N$$

Numerical Properties - Consistency



Convergence Rate

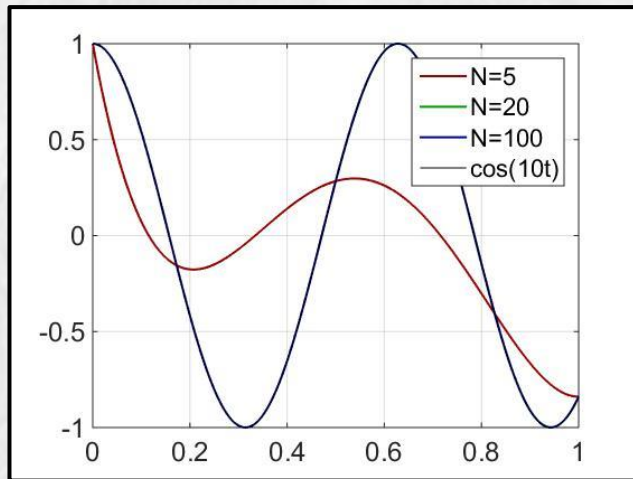
“The fact seems to have precluded any numerical application of Bernstein polynomials from having been made. Perhaps they will find application when the properties of the approximant in the large are of more importance than the closeness of the approximation.”

For $m \geq 2$

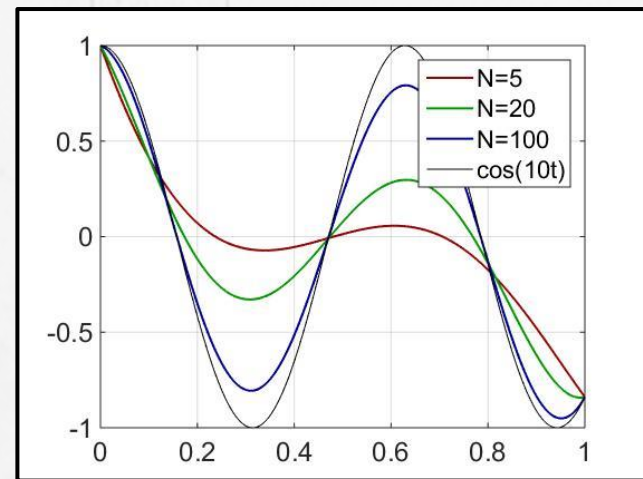
$$\mathbf{x} \in W^{m,\infty} \implies \|\mathbf{x}_N(t) - \mathbf{x}(t)\|_{L^2} \leq \frac{C}{N^m}$$

$$\mathbf{x} \in \mathcal{C}^m \implies \|\mathbf{x}_N(t) - \mathbf{x}(t)\| \leq \frac{C}{N}$$

Lagrange interpolation (Legendre nodes)



Bernstein Approximation (equidistant nodes)



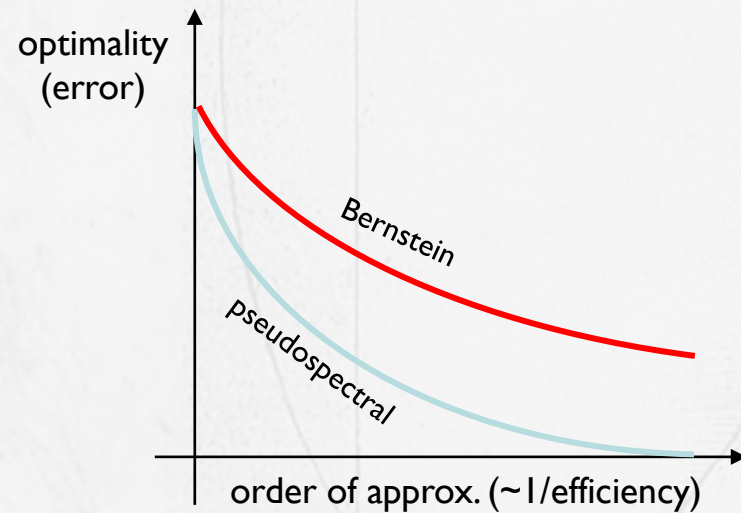
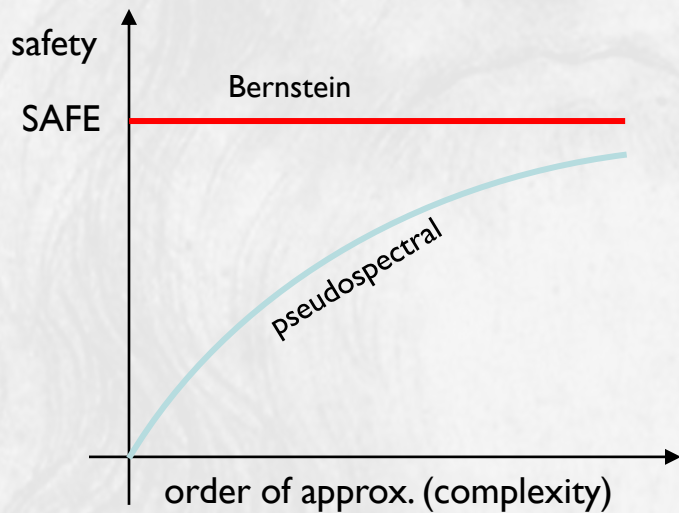
Convergence Rate

“The fact seems to have precluded any numerical application of Bernstein polynomials from having been made. Perhaps they will find application when the properties of the approximant in the large are of more importance than the closeness of the approximation.”

For $m \geq 2$

$$\mathbf{x} \in W^{m,\infty} \implies \|\mathbf{x}_N(t) - \mathbf{x}(t)\|_{L^2} \leq \frac{C}{N^m}$$

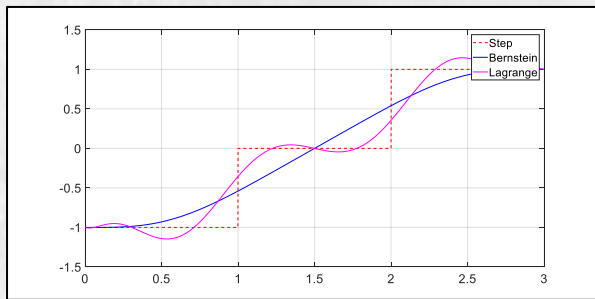
$$\mathbf{x} \in \mathcal{C}^m \implies \|\mathbf{x}_N(t) - \mathbf{x}(t)\| \leq \frac{C}{N}$$



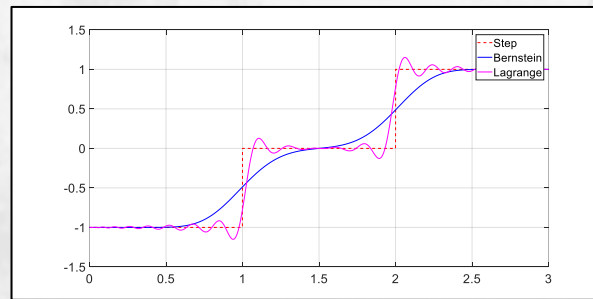
Approximating non-smooth functions

Bernstein approximations can be used to approximate piecewise continuous functions

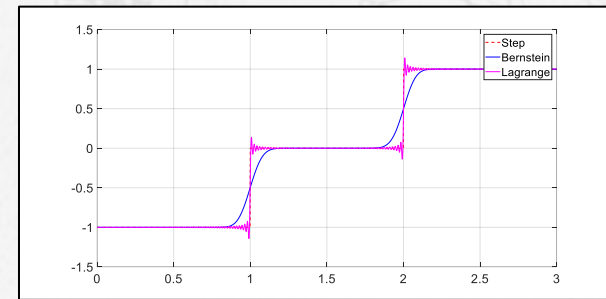
GIBBS PHENOMENON



N = 10



N = 50



N = 500

$$\lim_{n \uparrow \infty} \left(\max_{|x_0 - x| \leq \delta} f_n(x) - \min_{|x_0 - x| \leq \delta} f_n(x) \right) = C |f(x_0 + 0) - f(x_0 - 0)|.$$

$$C = \frac{2}{\pi} \int_0^\pi \left(\frac{\sin x}{x} \right) dx \approx 1.18.$$

Bernstein Approximation

$$\lim_{\delta \rightarrow 0} \lim_{n \rightarrow \infty} \left(\max_{|x_0 - x| \leq \delta} B_n f(x) - \min_{|x_0 - x| \leq \delta} B_n f(x) \right) = |f(x_0 + 0) - f(x_0 - 0)|.$$

Approximating non-smooth functions

Minimize

$$I(y(t), u(t)) = \int_0^2 (3u(t) - 2y(t))dt,$$

subject to

$$\dot{y}(t) = y(t) + u(t), \quad \forall t \in [0, 2],$$

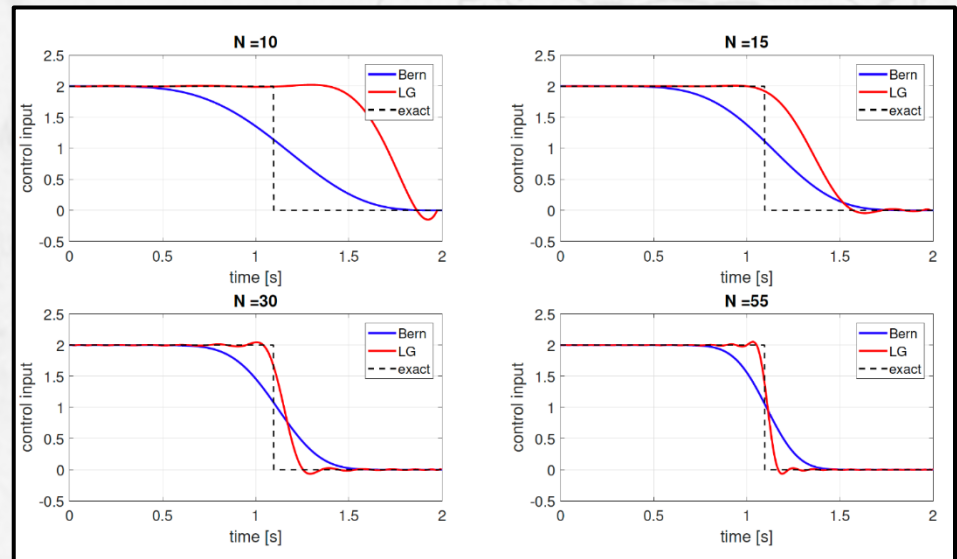
$$y(0) = 4,$$

$$y(2) = 39.392,$$

$$0 \leq u(t) \leq 2 \quad \forall t \in [0, 2].$$

Optimal controller

$$u^*(t) = \begin{cases} 2 & 0 \leq t \leq 1.096 \\ 0 & 1.096 \leq t \leq 2. \end{cases}$$



Bernstein polynomials properties

□ Convex hull

- A Bézier curve is contained within the convex hull defined by its control points
- GJK algorithm computes distance between convex hulls (curve and obstacle)

□ de Casteljau algorithm

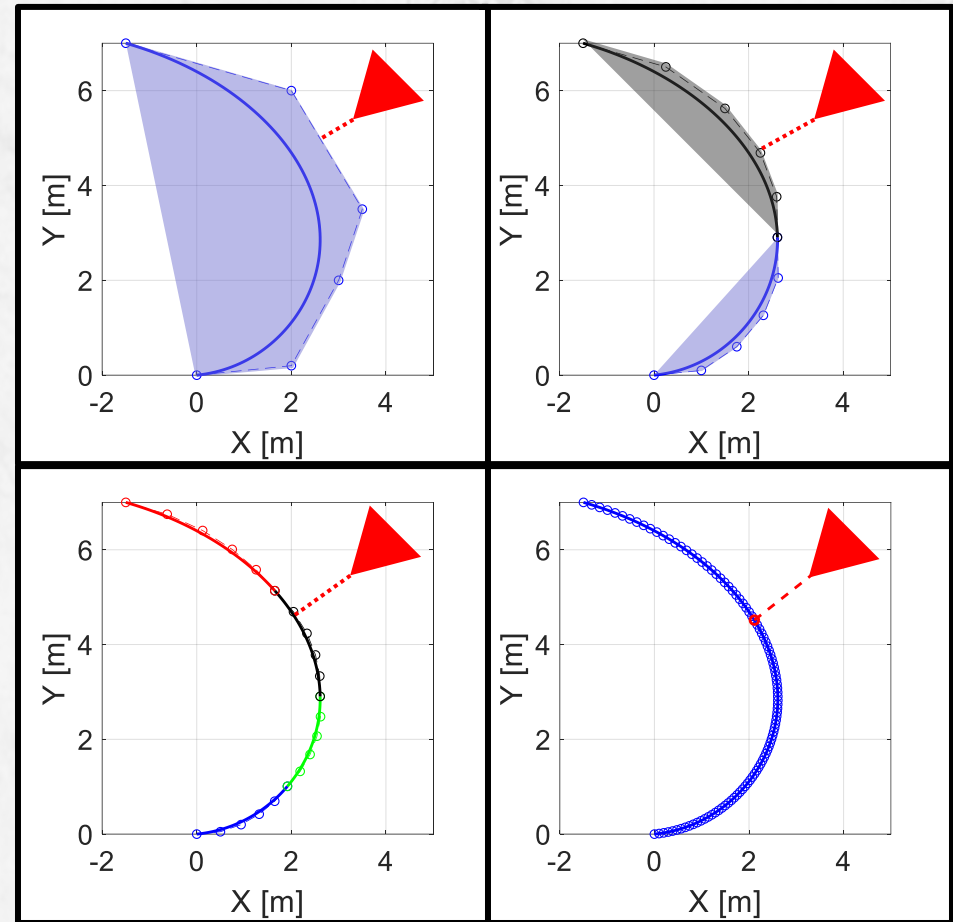
- Subdivides Bézier curve in multiple Bézier curves

□ Distance between 2 curves, min/max velocity, acceleration, etc.

□ Computational efficient algorithm for the computation of:

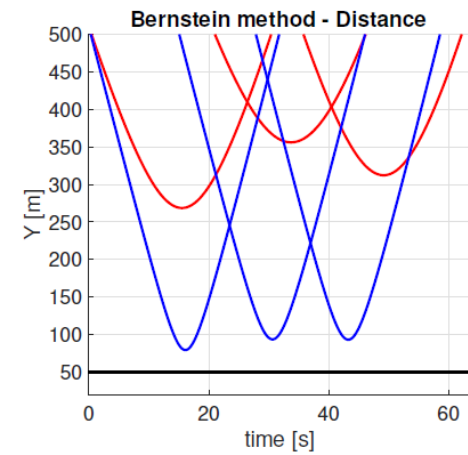
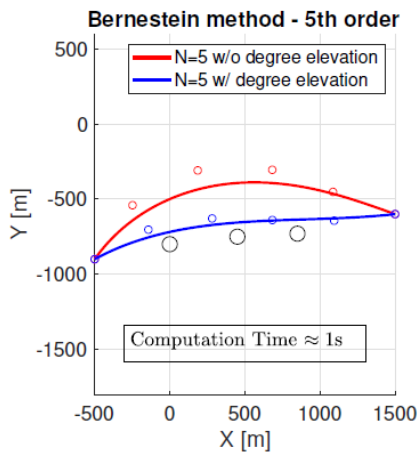
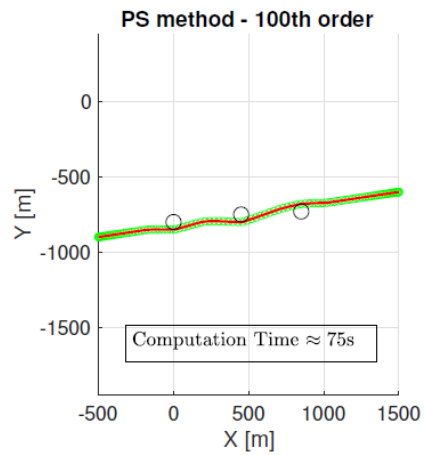
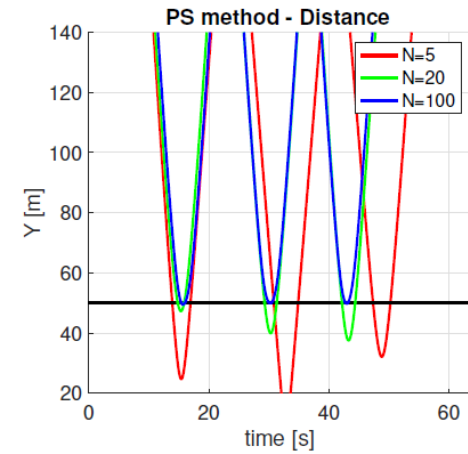
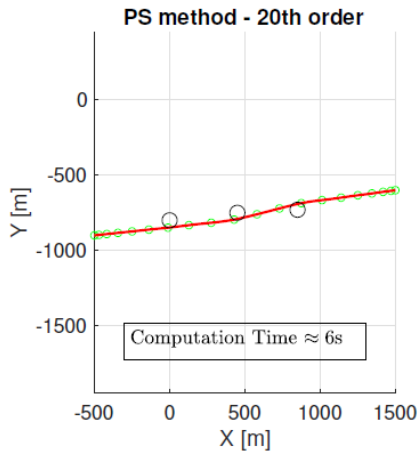
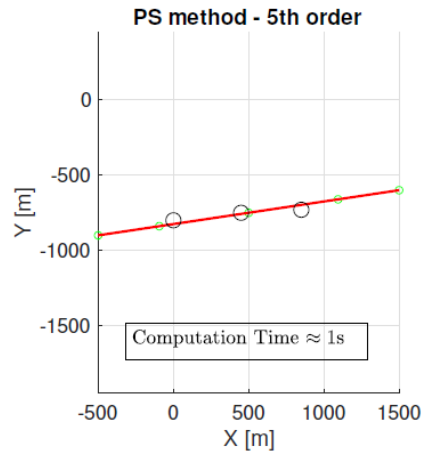
Degree elevation; extrema of a Bernstein polynomial; minimum distance between Bernstein polynomials; penetration distance between Bernstein polynomial and convex shapes; see **BeBOT** at

<https://github.com/caslabuioawa/>

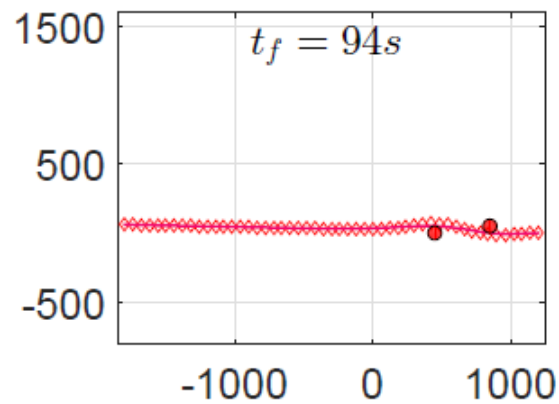
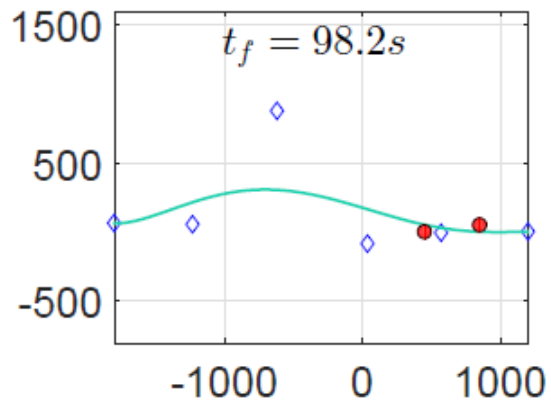
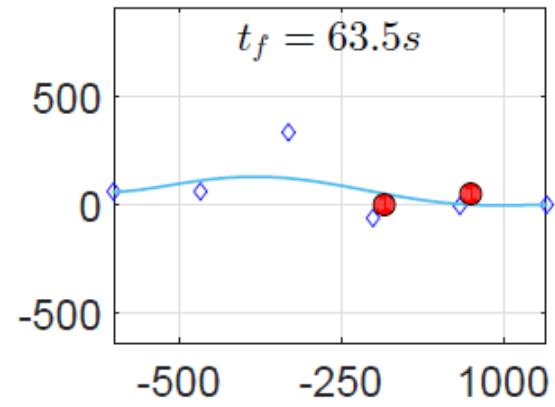
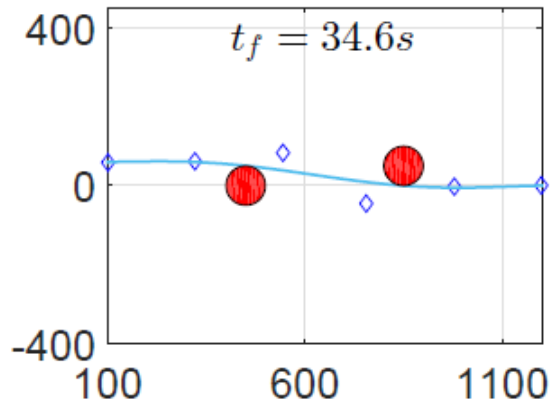


Collision avoidance is guaranteed even for **low-order** approximations
safe and computationally efficient; scalability

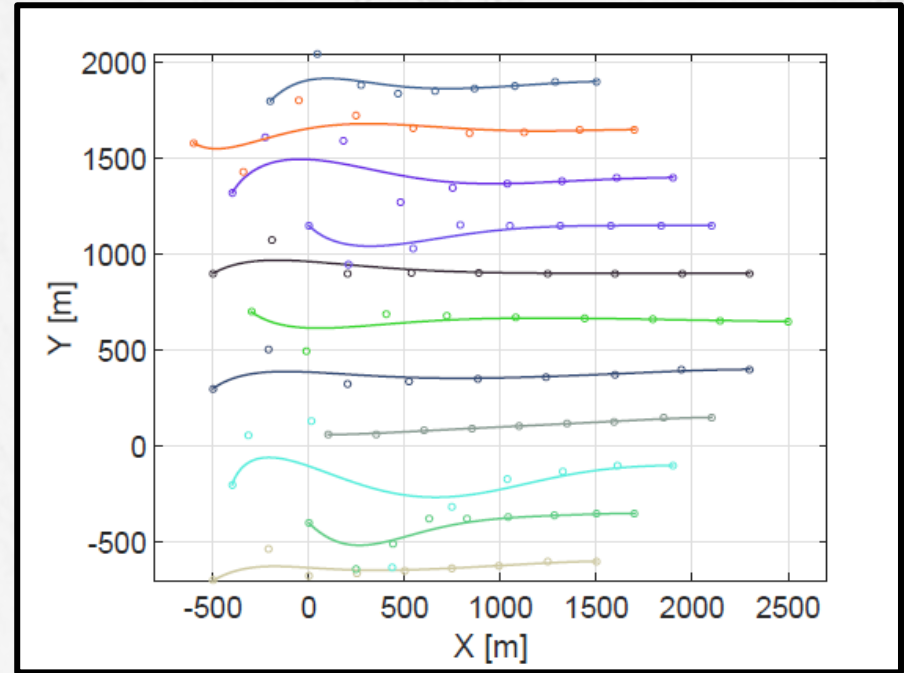
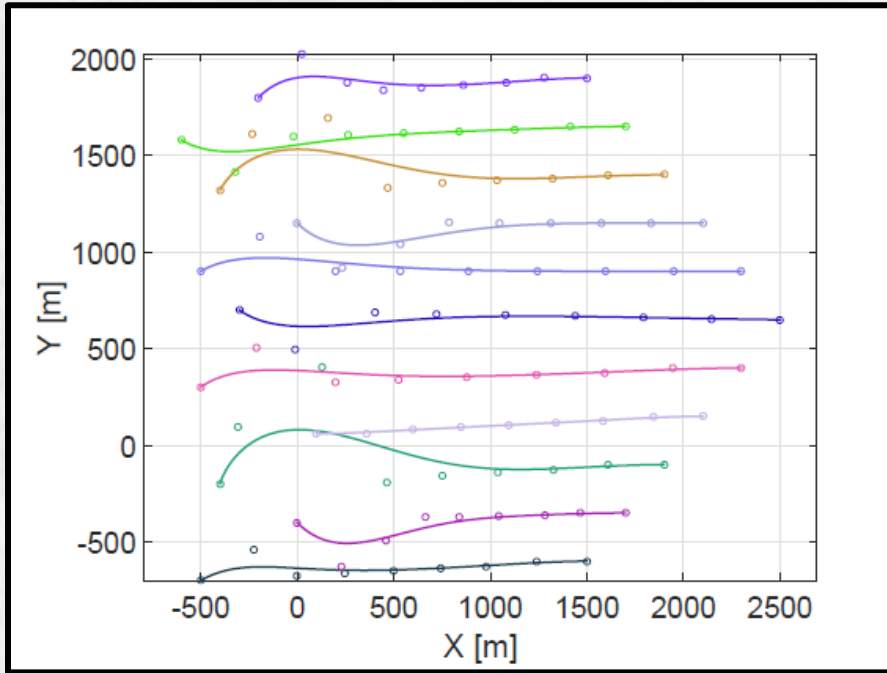
Numerical Results I



Numerical Results II



Numerical Results III

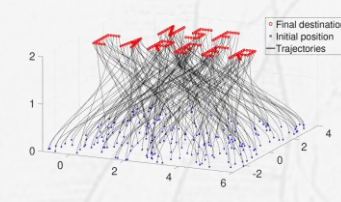
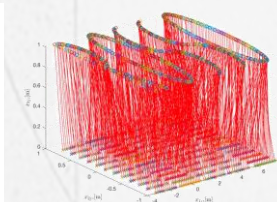
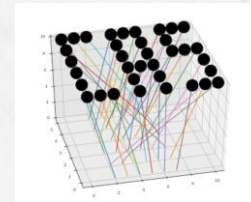


Temporal separation

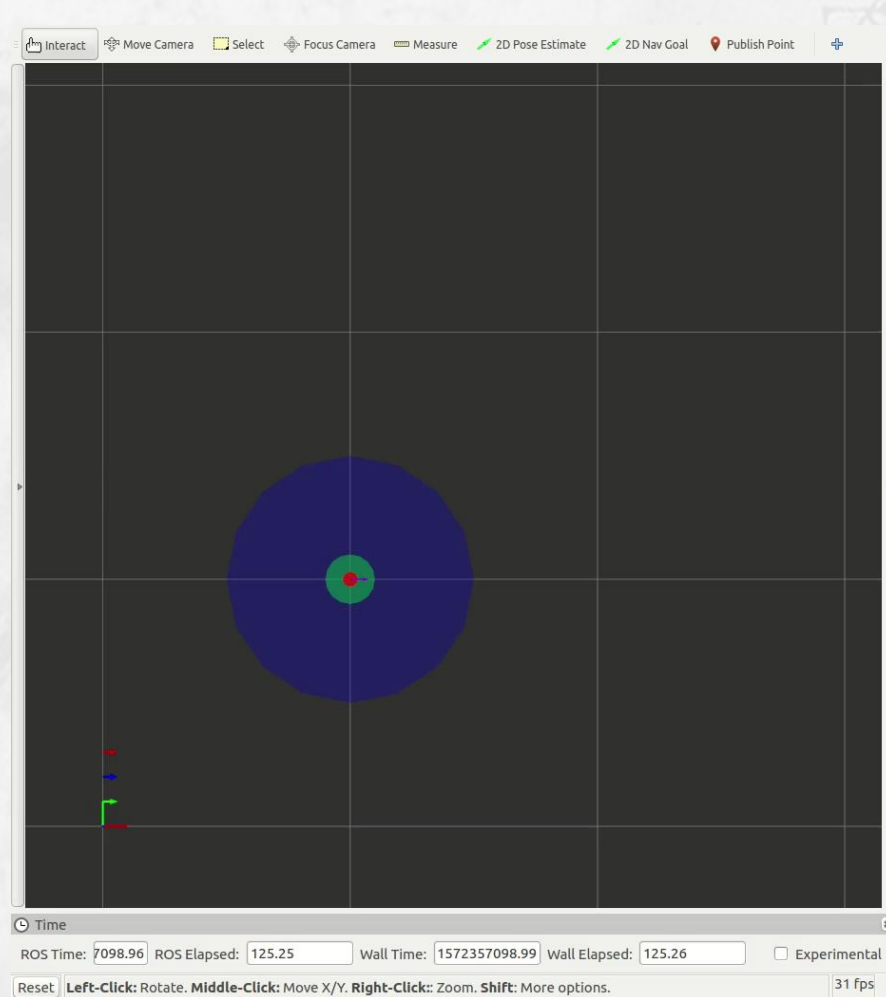
- Bernstein: 55 constraints
- Pseudospectral: 550 constraints ($55*N$)

Spatial separation

- Bernstein: 55 constraints
- Pseudospectral: 5500 constraints ($55*N^2$)

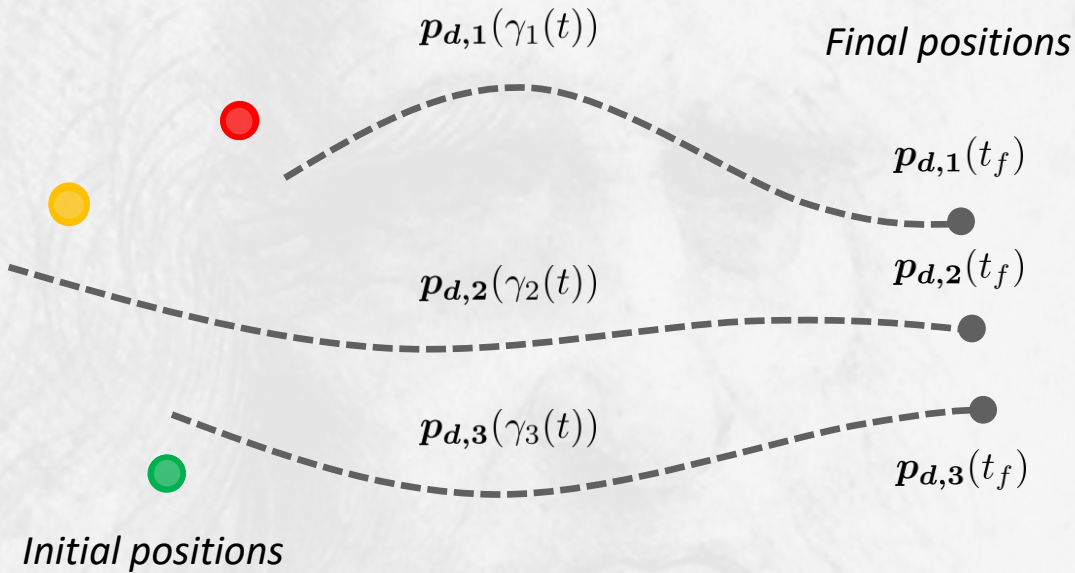


Numerical Results



Persistent monitoring of a target with unknown dynamics
Real-time optimal motion planning

COORDINATION OBJECTIVE

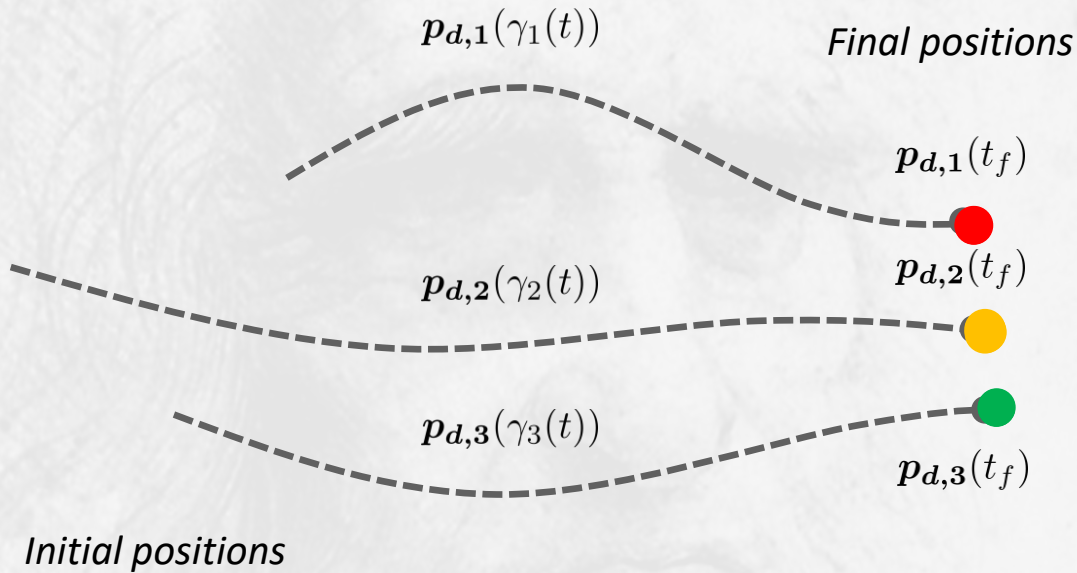


Simultaneous arrival
but...
Absolute time is not a priority

Consensus problem: reach an *agreement* on some distributed variables of interest (*coordination states*)

$$\gamma_i(t) - \gamma_j(t) \xrightarrow{t \rightarrow \infty} 0, \quad \forall i, j = 1, \dots, n$$

COORDINATION OBJECTIVE



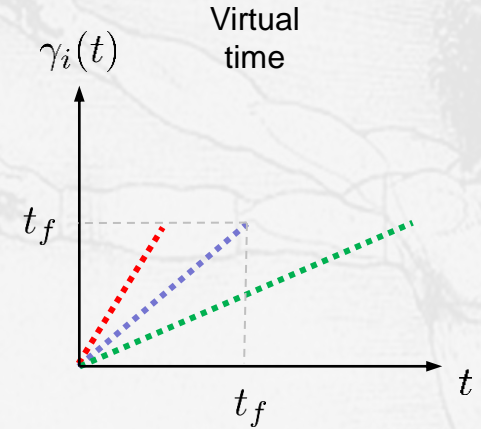
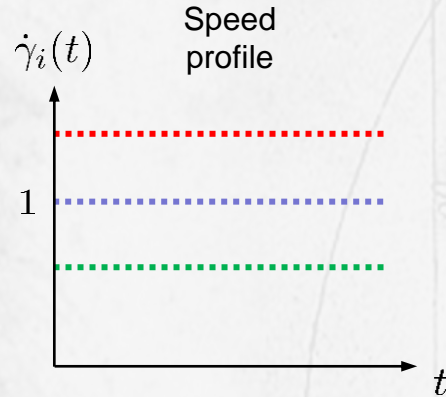
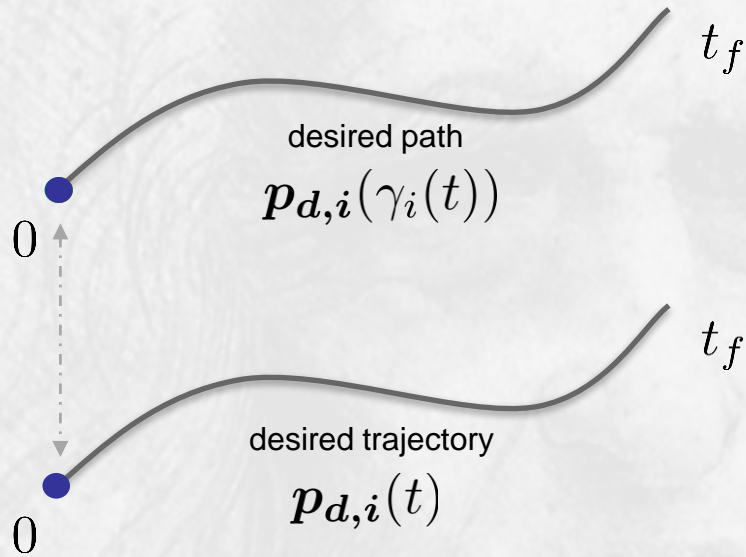
Simultaneous arrival
but...
Absolute time is not a priority

Consensus problem: reach an *agreement* on some distributed variables of interest (*coordination states*)

$$\begin{aligned} \gamma_i(t) - \gamma_j(t) &\xrightarrow{t \rightarrow \infty} 0, \quad \forall i, j = 1, \dots, n \\ \dot{\gamma}_i(t) &\xrightarrow{t \rightarrow \infty} r(t), \quad \forall i = 1, \dots, n \end{aligned}$$

**Synchronize in both
'position' and 'speed'**

COORDINATION OBJECTIVE



Consensus problem: reach an *agreement* on some distributed variables of interest (*coordination states*)

$$\gamma_i(t) - \gamma_j(t) \xrightarrow{t \rightarrow \infty} 0, \quad \forall i, j = 1, \dots, n$$
$$\dot{\gamma}_i(t) \xrightarrow{t \rightarrow \infty} r(t), \quad \forall i = 1, \dots, n$$

**Synchronize in both
'position' and 'speed'**

COORDINATION CONTROL LAW

- Distributed control law for group coordination:

$$\ddot{\gamma}_1(t) = -b(\dot{\gamma}_1(t) - \dot{\gamma}_d(t)) - a \sum_{j \in \mathcal{N}_1} (\gamma_1(t) - \gamma_j(t)),$$

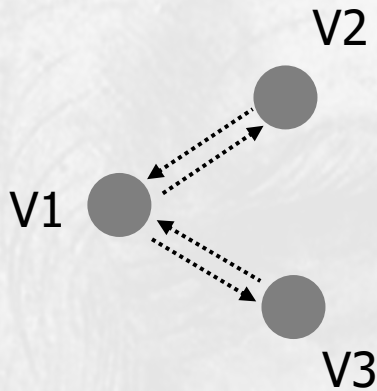
$$\ddot{\gamma}_i(t) = -b(\dot{\gamma}_i(t) - \chi_{I,i}(t)) - a \sum_{j \in \mathcal{N}_i} (\gamma_i(t) - \gamma_j(t)),$$

$$\dot{\chi}_{I,i}(t) = -k \sum_{j \in \mathcal{N}_i} (\gamma_i(t) - \gamma_j(t)), \quad \forall i \in \{2, \dots, n\},$$

Each vehicle exchanges only its **coordination state** with its neighbors

Under which assumptions on the communication network this control law guarantees that the coordination objective is attained?

COMMUNICATION NETWORK



Laplacian
Matrix $L = \begin{bmatrix} 2 & -1 & -1 \\ -1 & 1 & 0 \\ -1 & 0 & 1 \end{bmatrix}$

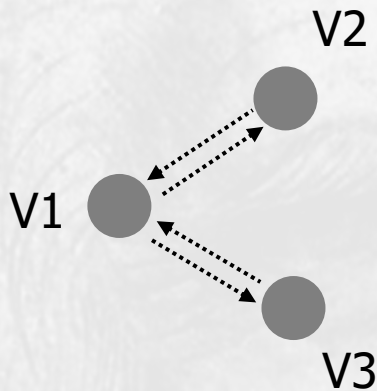
The graph is connected if
 $\text{rank } L = n - 1 = 2$

V1 receives info from *neighbours* V2 and V3

V2 receives info from *neighbour* V1

V3 receives info from *neighbour* V1

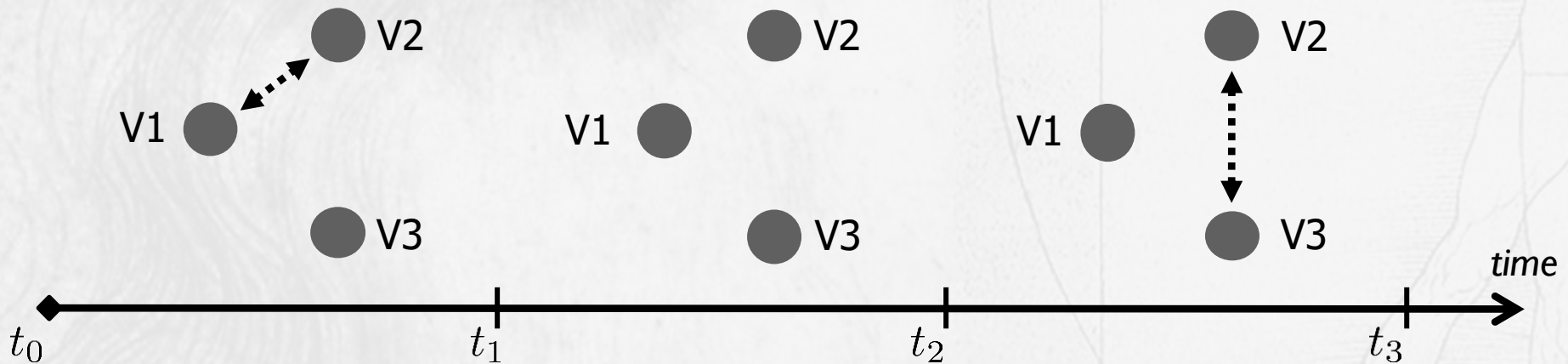
COMMUNICATION NETWORK



Laplacian Matrix $L = \begin{bmatrix} 2 & -1 & -1 \\ -1 & 1 & 0 \\ -1 & 0 & 1 \end{bmatrix}$

The graph is connected if
 $\text{rank} L = n - 1 = 2$

Graph connected in the mean



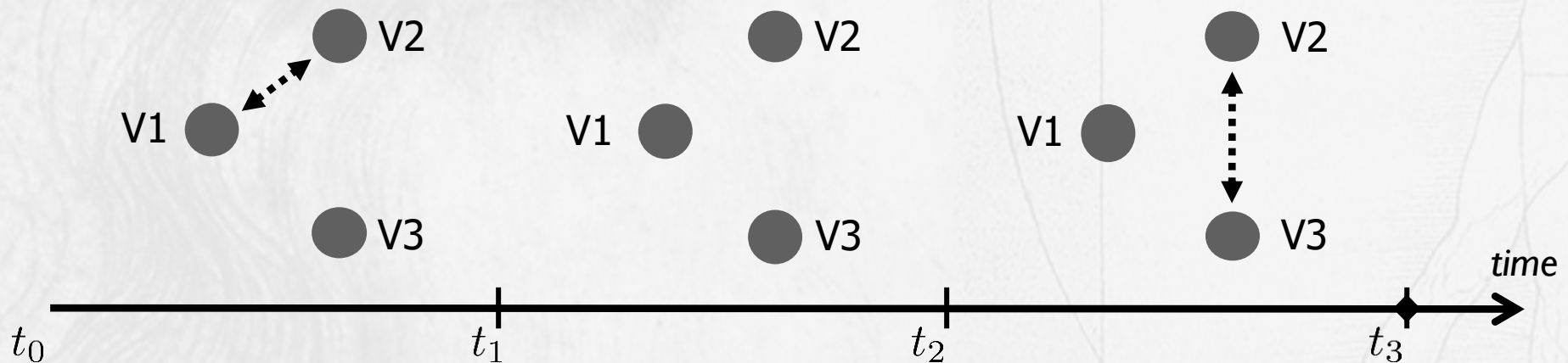
$L_T = L_{[t_0, t_1]} + L_{[t_1, t_2]} + L_{[t_2, t_3]}, \quad \text{rank} L_T = n - 1 = 2$

COMMUNICATION NETWORK

Network connected in an integral sense, not pointwise in time (Arcak 2007)

$$\frac{1}{n} \frac{1}{T} \int_t^{t+T} \mathbf{Q} \mathbf{L}(\tau) \mathbf{Q}^\top d\tau \geq \mu \mathbb{I}_{n-1}, \quad \forall t \geq 0, \quad \mathbf{Q} \mathbf{1}_n = 0$$

Parameters μ and T characterize the **QoS** of the network



$$\mathbf{L}_T = \mathbf{L}_{[t_0, t_1]} + \mathbf{L}_{[t_1, t_2]} + \mathbf{L}_{[t_2, t_3]}, \quad \text{rank} \mathbf{L}_T = n - 1 = 2$$

COORDINATION: MAIN RESULT

- Assume **network connectivity** satisfies

$$\frac{1}{n} \frac{1}{T} \int_t^{t+T} \mathbf{Q} \mathbf{L}(\tau) \mathbf{Q}^\top d\tau \geq \mu \mathbb{I}_{n-1}, \quad \forall t \geq 0$$

- The coordination states $\mathbf{x}_{cd,i}(t) = \left[\sum_{j=1}^n (\gamma_i(t) - \gamma_j(t)), \quad \dot{\gamma}_i(t) - 1 \right]$ satisfy

$$\|\mathbf{x}_{cd,i}(t)\| \leq \kappa_1 \|\mathbf{x}_{cd,i}(0)\| e^{-\lambda_{cd} t} + \kappa_2 \sup_{t \geq 0} \|\mathbf{p}_{d,i}(\gamma_i(t)) - \mathbf{p}_i(t)\|$$

- For ideal performance of the autopilot the coordination states **exponentially** with rate of convergence

**AUTOPILOT
PERFORMANCE**

$$\lambda_{cd} \geq \bar{\lambda}_{cd} \triangleq \frac{a}{b} \frac{n\mu}{T \left(1 + \frac{a}{b} nT\right)^2}$$

**QoS of the
communication
network**

- Moreover, $\mathbf{p}_{d,i}(\gamma_i(t))$ is feasible.

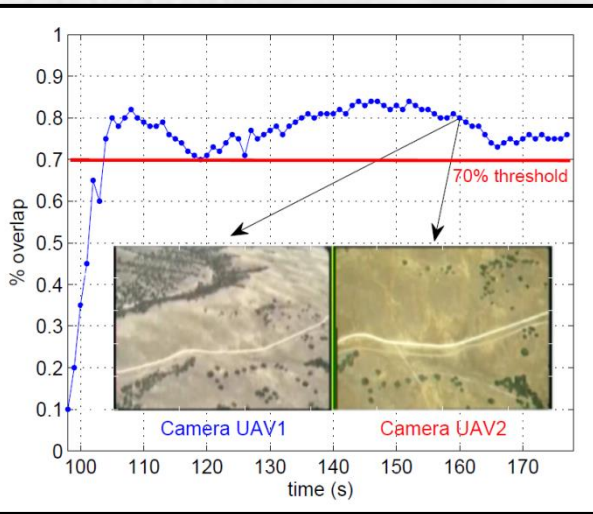
RESULTS



UAV 1

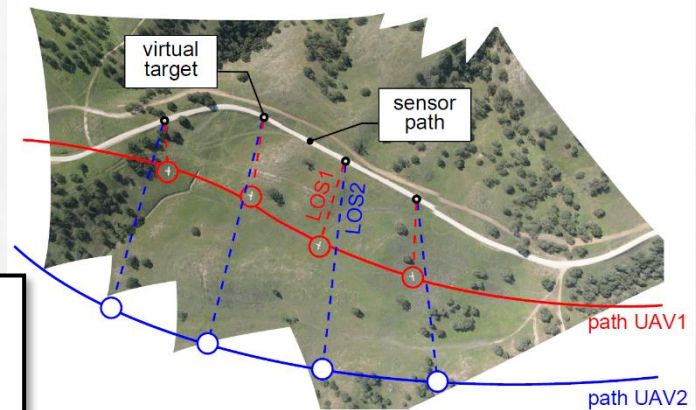


UAV 2

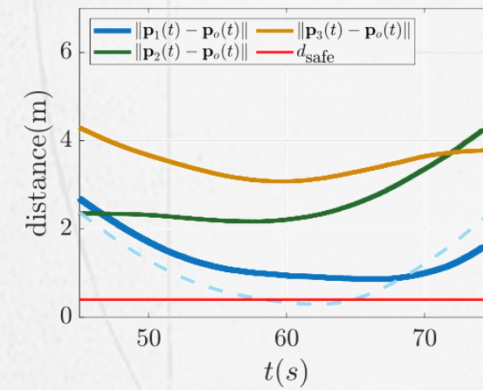
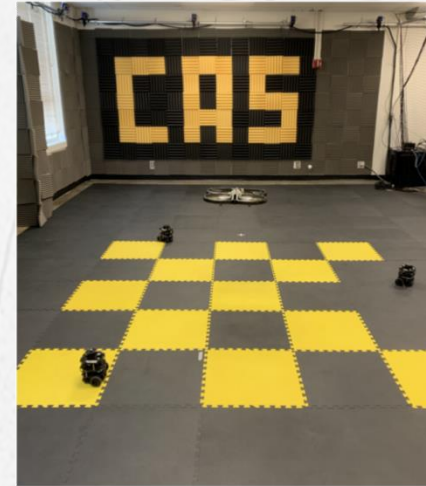
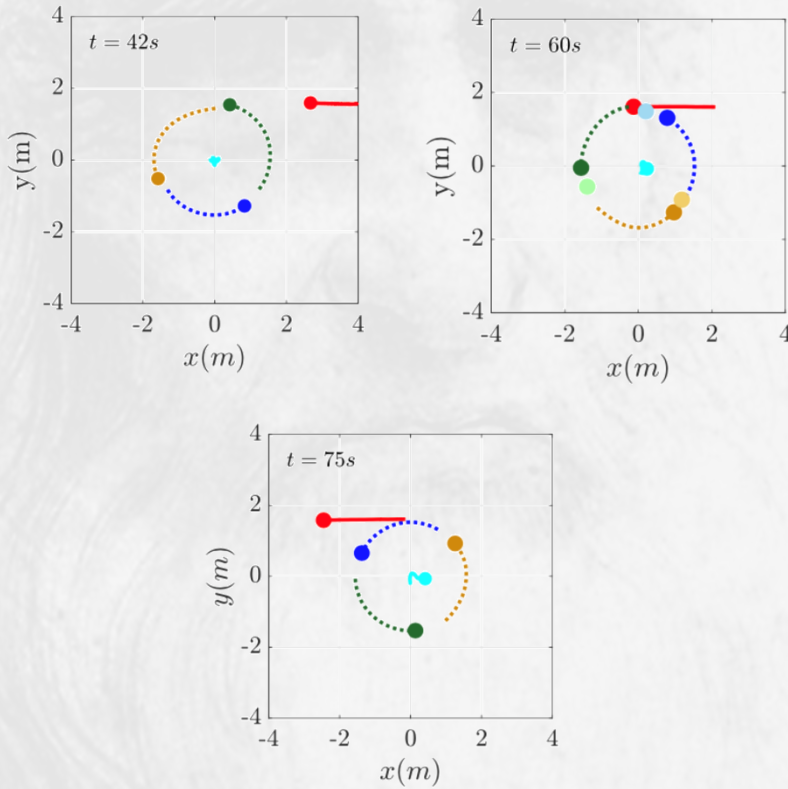


Cooperation ensures satisfactory overlap of the field-of-view footprints of the sensors, increasing the probability of target detection

Mosaic of 4 consecutive high-resolution images



RESULTS



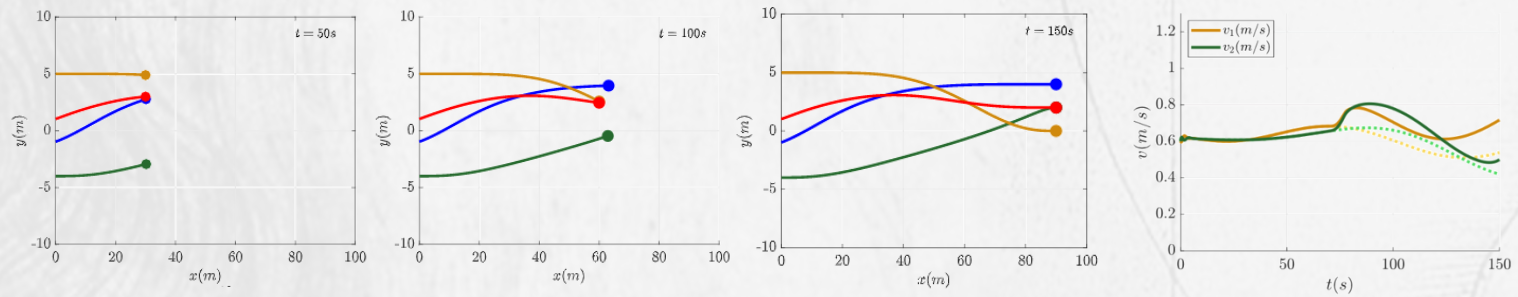
Multiple drones and ground robots performing cooperative collision avoidance maneuvers

RESULTS



Multiple drones and ground robots performing cooperative collision avoidance maneuvers

RESULTS



Multiple UAVs performing cooperative target tracking maneuvers

(INCOMPLETE) LIST OF ACKNOWLEDGMENTS

- Naira Hovakimyan, UIUC
- Hyung-Jin Yoon, UIUC
- David Casbeer, AFRL
- Thiago de Souza Marinho, UIUC
- Syed Bilal Mehdi, GM
- Arun Lakshmanan, UIUC
- Ronald Choe, UIUC
- Hanmin Lee, UIUC
- Isaac Kaminer, NPS
- Dusan Stipanovic, UIUC
- Lorenzo Marconi, University of Bologna, Italy
- Roberto Naldi, University of Bologna, Italy
- Antonio Pascoal, IRS, IST, Lisbon, Portugal
- Anna Trujillo, NASA LaRC
- Alex Kirlik, UIUC
- Frances Wang, UIUC
- Petros Voulgaris, UIUC
- Daniel Liberzon, UIUC
- et al.

Thank you

